

Reinforcer Checklist

A reinforcer is anything that is delivered to the learner after a response or behavior, that will motivates the learner to respond/behave in the same way again.

Learner:

Date:

Edible Reinforcers	Y	N	Tangible Reinforcers	Y	N
M&Ms			Cars - race car tracks		
Jelly beans			Figurines/dolls/action figures		
Gummy bears			Dinosaurs		
Mike & Ikes			Trains		
Lollipops			Bikes		
Smarties			Scooters		
Marshmallows			Board games		
			Rocket balloons		
			Bubbles		
Cereals			Stickers (favorite character or toy)		
Crackers			Stopwatch		
Pretzels			Surprise box/easter eggs		
Chips			Kid tatoos		
Cheetos			Jack in the box type toy		
cookies					
Popcorn					
Fruits					
Dried Fruits			Sensory Activities	Y	N
			Playdoh		
Juice			Kinetic Sand		
Milk			Beads		
Chocolate milk			Rice/bean box		
Soda pop			Ball pit		
			Water play		
			Swing		
			Trampoline		
			Slide		
			Chasing - running		
			Hand cream		
			Shaving cream		
			Chapstick		
			Silly putty		
			Spinning		
			Spinning toys		

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Pairing Yourself with Reinforcers

working with young children

1. Say "do this" and make roar sound. When child does, act terrified and fall off chair. May take a few trials to get a response but once established, children love to see adult reactions to what they do.
2. Wind up your hand like it's a toy until your wrist hurts (almost)--use cranking sound effects then let it go and flap your hand wildly over the table and child in flip flop motion. Children love to see adults pretend and over exaggerate play.
3. Set a timer that has a bell or a buzzer for a few seconds. Pretend to fall asleep with you head on the floor or table and snore loudly then wake up suddenly and act scared when the timer goes off.
4. Set the child behind your back and say, "where's (name?)". add..."I can't find him/her.". "where did he go?" and pretend to look for him/her and act as if you lost them.
5. When delivering edible reinforcers like an M&M, pretend it is a hand grenade, plane, a rocket, or bumble bee. Pretend to send it through the air with a whistling sound until gets to child's mouth or hand then explodes.
6. Smell feet w/ dramatic p.u. and pretend to pass out on floor most children will proceed to put their feet in the proximity of your nose and you can require a response or behavior for them to access the fun.
7. Use a phone or a pretend phone to act like you are talking to someone who wants to talk to the child, prompt the child to pick up telephone--it's for you, (child)--add in dialog.
8. Say "raise arms" then tickle.
9. Have child push your nose and have your tongue come out--pull left ear, tongue goes right and vice versa
10. Look for the "tickles" where'd they go oh tickles, come out, wait there they are then find the tickle spot

11. Turn table to side with legs toward you hide until child stands up to find you then either roar or act scared.
12. Carry the child and say "I hope i don't drop you ... " with child in arms then walk pretty low to floor and put down gently then say, "whew! thank goodness."
13. The table is a tent when you put a blanket over it, crawl underneath in chase mode or hiding.
14. Swing cardboard or book in front of child to create wind.
15. Put socks on child's hands then say do this and clap or other wacky commands.
16. You can play "where do we put the food" (or some other item). You will pretend to put the piece of food (cracker, M&M) and say "Oh you want a (food) in your ear?" "Nooooooo." "In your nose?", "Noooo." "On your head?" "Nooooo." "Oh, in your mouth!"
17. Thumb wrestle.
18. The palm as monster. Draw a monster on your palm. Use other hand to hold wrist of monster palm so it can't get you. However, we all know monster palm is stronger. elicit child's help to get rid of monster palm.
19. Have child feed you. Pretend emotions with your face and body language- love the food, food is yucky, food is hot, food is too cold, food is spicy...etc.
20. Put tape over your mouth and try to talk--or pretend you're trying to keep your hand from covering your mouth but can't.
21. Line your chairs up next to each other and go for a car ride. Seatbelts on. Check left and right for traffic, beep the horn, etc.
22. Pretend you are sitting on Alladin's magic carpet. Put the child on towel or blanket and pull them across floor.
23. Imitate child--child says uh and puts hand on table and you do. After a while child realizes he can run the show in reinforcement. Let the child be the teacher.
24. Elevator rides: pick the child up and say , "First floor!" - lift a little higher and say "Second floor" then ask "Do you want to go to the third floor?" Then, "Oh no, the elevator is going sideways! Or dropping!"

25. Chair rides. Hold on to the chair and then say, "Fasten your seatbelt! Hold on to the chair!" Begin to lift chair off ground slowly. If child is fearful, go slow, but keep pushing with an eye on his face - you may be amazed at how quickly he'll ask for more. Warning, this can result in injury to either of you - only for the strong!
26. Chair tipping (same warnings!): "Fasten your seatbelt! Hold on to the chair!" Tip back just a bit at first. Next time a bit more.
27. Spiders with your hand: Pretend your hand is a spider that's going to get the child, then have him squash the spider and say "SPLAT!"
28. (Pretend) removing body parts: "I got your nose - I'll put it in my pocket - want it back?" Mix up your nose and his nose, ears, trade fingers with the cat.
29. Stuffing stuffed animals down the back of his shirt or your own shirt, up his pants leg, in his sleeves.
30. Hot hands": his hands on yours, he has to pull them away before you can slap them.
31. Pretend to crack an egg on his head: - one fist on top, hit it with the palm of your other hand, then both hands 'dribble' down his face - yuk!
32. Musical chairs or silly dancing then FREEZE! when the music stops.
33. Borrow magic tricks: pull a candy out of his ear.
34. Draw different colored buttons on paper, have him press one - it makes you "jump" (make something up!) press another one, you fall asleep, another, you hop. He never knows quite what will happen.
35. Anything that makes him anticipate: crawling a "spider" up his arm then quickly tickling, him under the chin while making sounds that indicate "I'm coming to get you "
36. Manipulating her arms and legs so she is "swimming" or doing a "cheer" for herself.
37. Turning her chair into a "rocket" which lifts off after a countdown.
38. Singing songs using her name within the song
39. Having her stuffed animals jump and cheer for her
40. Using a puppet which nibbles on her toes and fingers.

41. Imitating lines and characters from her favorite movies or cartoons, i.e. Pumba saying "Hakuna matata" or Donald Duck saying "That was just wonderful"
42. Having her push an imaginary button to turn on a "tickling machine"
43. In drawing especially, use drawing as a reinforcer i.e. child draws square appropriately and instructor draws character or letters of child's name or makes paper airplane.
44. Long hair can be a plus. be cousin it with glasses over your hair.
45. Put a tissue on your face and blow it into the air and have child do same--this actually can be very fun!
46. Put your shoe on your head and try to act like nothing is wrong.
47. Pretend "I got your nose"--grab child's nose and then put your thumb thru your pointer and ring finger and show child you have his nose